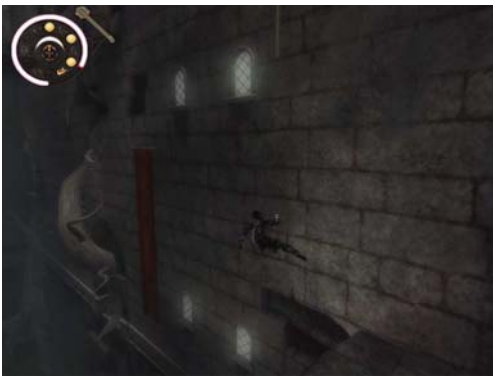


MAP 070 V02- TRAINING GROUNDS PRESENT



1. Enter and fight the bad guys.
2. Do a horizontal walling on the wall on the right. Swing on the rope and wall until you reach the platform.



3. Do another horizontal walling to reach the curtain.
4. Slice it down and jump on the platform on the left.



5. Fight the guard and jump on the left on the main platform below.
6. Defeat the pirates and the blade dancers.



7. Run at the end of the platform and climb on the little platform on the right.
8. Fight him, do a vertical walling on the right and jump from wall to wall until you reach the last ledge.



9. Hang on the ledge and strafe left around the pillar.
10. Climb on the beam and walk on the left.



11. Turn right and walk on the beam. A blade dancer will come to make you fall. Jump to avoid her leg and hit her.
12. Continue on the beam, turn left and grab the ledge above on the pillar.



13. Jump on the branch on your right.

14. Swing on the branch and jump on the right to grab the ledge.



15. Strafe around it on the left then jump on the platform nearby.

16. Climb the box, do a vertical walling then jump from wall to wall to reach the top.



17. Fight the mean pirates.

18. Do a vertical walling on the pressure plate on the left to open the door.



- 19. Use the Slow Down to get passed the door and turn right.
- 20. Continue to the right in the hallway.



- 21. Climb the broken wall on the left and turn right.
- 22. Climb on the ledge above on the wall.



- 23. Continue to climb your way to the top.
- 24. Do a horizontal walling on the left to reach the other platform.



- 25. Climb on the ledge above, strafe on the left and grab the ledge on the top.**
- 26. Strafe on the left to reach the platform.**



- 27. Avoid the deadly traps and enter the next room.**
- 28. Do vertical wallings on the pressure plates in the right order to open the Time Warp.**